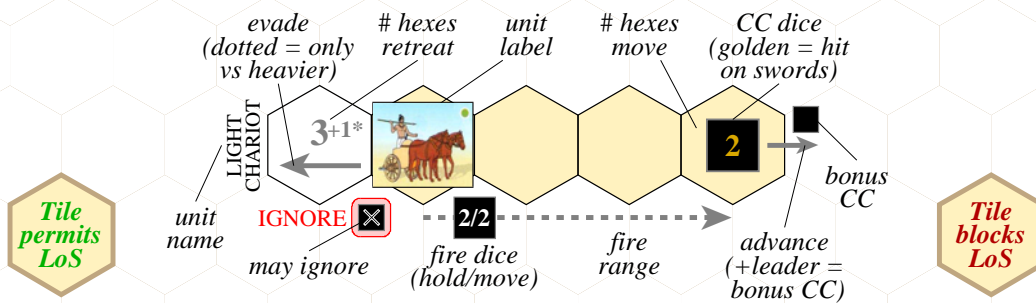


Commands & Colors ANCIENTS

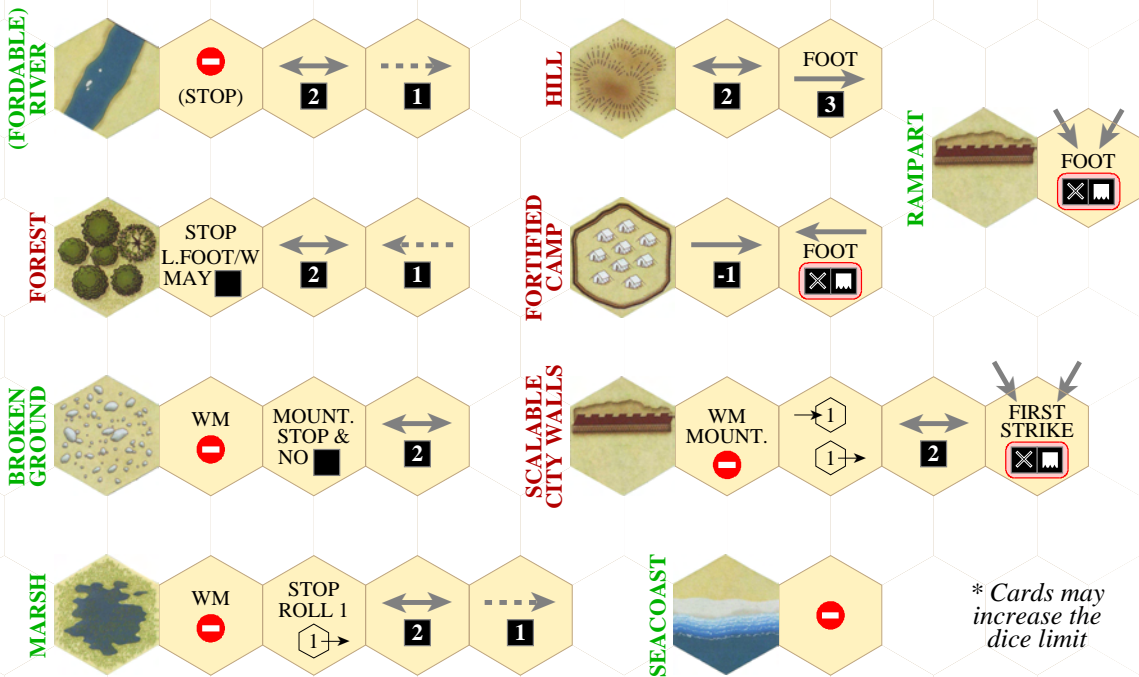


UNIT & TERRAIN REFERENCE CARD

By Miguel Marqués (2008)



TERRAIN



UNITS

AUXILIA INFANTRY

1



3

2/1

LIGHT INFANTRY

2



2

2/1

WARRIOR INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT BOW / SLING INFANTRY

2



2

2/1

MEDIUM INFANTRY

1



4

LIGHT CAVALRY

4+1*



2

2/1

HEAVY INFANTRY

1



5

LIGHT BOW CAVALRY

4+1*



2

2/1

UNITS

MEDIUM CAVALRY

3+1*



3

HEAVY WAR MACHINE

1



2

REMOVE 2/0 (6)

HEAVY CAVALRY

2+1*



4

LIGHT WAR MACHINE

1



2

REMOVE 2/0 (5)

HEAVY CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5

BARBARIAN CHARIOT

3+1*



2[3]

IGNORE ALL [X] / [] *

[X] RE-ROLL 3 vs E,W,CH,Cm

IGNORE [X]

UNITS

AUXILIA INFANTRY

1



3

2/1

LIGHT INFANTRY

2



2

2/1

WARRIOR INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT BOW / SLING INFANTRY

2



2

2/1

MEDIUM INFANTRY

1



4

LIGHT CAVALRY

4+1*



2

2/1

HEAVY INFANTRY

1



5

LIGHT BOW CAVALRY

4+1*



2

2/1

UNITS

MEDIUM CAVALRY

3+1*



3

HEAVY WAR MACHINE

1



2

REMOVE 2/0 (6)

HEAVY CAVALRY

2+1*



4

LIGHT WAR MACHINE

1



2

REMOVE 2/0 (5)

HEAVY CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5

BARBARIAN CHARIOT

3+1*



2[3]

IGNORE ALL [X] / [] *

[X] RE-ROLL 3 vs E,W,CH,Cm

IGNORE [X]

UNITS

AUXILIA INFANTRY

1



3



2/1

LIGHT INFANTRY

2



2



2/1

WARRIOR INFANTRY

2



3[4]



3[4]



MUST

IGNORE []

LIGHT BOW / SLING INFANTRY

2



2



2/1

MEDIUM INFANTRY

1



4



LIGHT CAVALRY

4+1*



2



2/1

HEAVY INFANTRY

1



5



LIGHT BOW CAVALRY

4+1*



2



2/1

UNITS

MEDIUM CAVALRY

3+1*



3



HEAVY WAR MACHINE

1



2



REMOVE

2/0

(6)

HEAVY CAVALRY

2+1*



4



LIGHT WAR MACHINE

1



2



REMOVE

2/0

(5)

HEAVY CHARIOT

2+1*



4/3



CAMEL

3



3/2



IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5



BARBARIAN CHARIOT

3+1*



2[3]



IGNORE ALL [X] / [] *

IGNORE [X]

[X] RE-ROLL 3 vs E,W,CH,Cm

UNITS

AUXILIA INFANTRY

1



3

2/1

LIGHT INFANTRY

2



2

2/1

WARRIOR INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT BOW / SLING INFANTRY

2



2

2/1

MEDIUM INFANTRY

1



4

LIGHT CAVALRY

4+1*



2

2/1

HEAVY INFANTRY

1



5

LIGHT BOW CAVALRY

4+1*



2

2/1

UNITS

MEDIUM CAVALRY

3+1*



3

HEAVY WAR MACHINE

1



2

REMOVE 2/0 (6)

HEAVY CAVALRY

2+1*



4

LIGHT WAR MACHINE

1



2

REMOVE 2/0 (5)

HEAVY CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5

BARBARIAN CHARIOT

3+1*



2[3]

IGNORE ALL [X] / [] *

[X] RE-ROLL 3 vs E,W,CH,Cm

IGNORE [X]

UNITS

AUXILIA INFANTRY

1



3

2/1

LIGHT INFANTRY

2



2

2/1

WARRIOR INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT BOW / SLING INFANTRY

2



2

2/1

MEDIUM INFANTRY

1



4

LIGHT CAVALRY

4+1*



2

2/1

HEAVY INFANTRY

1



5

LIGHT BOW CAVALRY

4+1*



2

2/1

UNITS

MEDIUM CAVALRY

3+1*



3

HEAVY WAR MACHINE

1



2

REMOVE 2/0 (6)

HEAVY CAVALRY

2+1*



4

LIGHT WAR MACHINE

1



2

REMOVE 2/0 (5)

HEAVY CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE []

IGNORE []*

ELEPHANT

1



1-5

BARBARIAN CHARIOT

3+1*



2[3]

IGNORE ALL [] / [] [] *

IGNORE []

RE-ROLL 3 vs E,W,CH,Cm

UNITS

AUXILIA
INFANTRY

1



3

2/1

LIGHT
INFANTRY

2



2

2/1

WARRIOR
INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT
BOW / SLING
INFANTRY

2



2

2/1

MEDIUM
INFANTRY

1



4

LIGHT
CAVALRY

4+1*



2

2/1

HEAVY
INFANTRY

1



5

LIGHT BOW
CAVALRY

4+1*



2

2/1

UNITS

MEDIUM
CAVALRY

3+1*



3

HEAVY WAR
MACHINE

1



2

REMOVE 2/0 (6)

HEAVY
CAVALRY

2+1*



4

LIGHT WAR
MACHINE

1



2

REMOVE 2/0 (5)

HEAVY
CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5

BARBARIAN
CHARIOT

3+1*



2[3]

IGNORE ALL [X] / [] *

[X] RE-ROLL 3 vs E,W,CH,Cm

IGNORE [X]

UNITS

AUXILIA
INFANTRY

1



3

2/1

LIGHT
INFANTRY

2



2

2/1

WARRIOR
INFANTRY

2



3[4]

3[4]

MUST

IGNORE []

LIGHT
BOW / SLING
INFANTRY

2



2

2/1

MEDIUM
INFANTRY

1



4

LIGHT
CAVALRY

4+1*



2

2/1

HEAVY
INFANTRY

1



5

LIGHT BOW
CAVALRY

4+1*



2

2/1

UNITS

MEDIUM
CAVALRY

3+1*



3

HEAVY WAR
MACHINE

1



2

REMOVE
2/0 (6)

HEAVY
CAVALRY

2+1*



4

LIGHT WAR
MACHINE

1



2

REMOVE
2/0 (5)

HEAVY
CHARIOT

2+1*



4/3

CAMEL

3



3/2

IGNORE [X]

IGNORE [V]*

ELEPHANT

1



1-5

BARBARIAN
CHARIOT

3+1*



2[3]

IGNORE ALL [X] / [] *

[X] RE-ROLL
3 vs E,W,CH,Cm

IGNORE [X]